UNIVERSITÀ
DEGLI STUDI DI MILANO-BICOCCA

COURSE SYLLABUS

Machine Learning M

2021-1-F8204B006

Aims

The student will learn the most effective Machine Learning techniques, understanding the theoretical foundations of each technique and acquiring the know-how to successfully apply them to solving practical problems. An overview of the most innovative solutions for the identification of the best Machine Learning algorithm and its optimal configuration, given a dataset (Automated Machine Learning - AutoML), will also be provided. The reference tool for the course will be R, but some equivalent solutions will also be presented in Python (for example scikit-learn) and Java (for example WEKA, KNIME).

Contents

Machine Learning basics: types of data, instances, features, tasks and scenarios, parameters and hyper-parameters, performance measures

Detailed program

Introduction

- Machine learning, its definition and relation to artificial intelligence
- Types of data and problems: tabular, streams, text, time-series, sequences, spatial, graph, web, social

Unsupervised Learning

- Density estimation
- Clustering
- Outlier detection

Supervised learning

- Empirical risk minimization, overfitting, cross-validation and feature selection. Model zoo: linear, kernel, tree and ensemble methods, deep nets
- Model-free/instance-based approaches, a simple algorithm: the k-nearest neighbors (KNN)
- Model-based approaches: Support Vector Machine (lineari)

Supervised learning: from theory to algorithms

- Model validation and selection: bias-variance tradeoff, overfitting, regularization, hyper-parameter tuning, cross validation, feature selection, grid search
- Decision Tree and Random Forest
- Kernel-based learning: kernel-SVM and Gaussian Processes, for classification and regression
- Dimensionlity reduction: Principal Component Analysis (PCA) and kernel-based PCA (kPCA)

Neural networks and deep learning

- Artificial Neural Networks: the learning paradigm
- Deep Learning: *“a fraction of the connectionist tribe”*

Advanced Machine Learning: probability and statistics

Reinforcement learning

Prerequisites

Basic knowledge on computer science, applied math, probability calculus and statistics

Teaching form

Teaching is achieved by classes: lectures will be video-recorded in order to make them digitally available. Lectures will abbress both theory and hands-on, specifically the adoption of open data and software libraries.

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Textbook and teaching resource

- Reference textbook: Mehryar Mohri, Afshin Rostamizadeh and Ameet Talwalkar (2018). Foundations of Machine Learning.
- Slides and materials provided by the lecturer

Other suggested texts:

- Charu C. Aggarwal (2015). Data Mining – the Textbook
- Carl Edward Rasmussen and Christopher K. I., Williams (2006). Gaussian Processes for Machine Learning.
- Robert B. Gramacy (2020). Surrogates – Gaussian Processes Modeling, Design, and Optimization for the Applied Statistics.

Semester

Secondo semestre

Assessment method

Assessment is organized on to tests:

- the development of a project along with the preparation of an associated technical report, similar to a scientific paper,
- an oral examination aimed at assessing the degree of understanding of the course's topics .

The project can be performed by working in *team* (max 3 students per group) and the datasets to adopt, in agreement with the lecturer, will be selected among those available on open platforms such as OpenML, Kaggle or UCI Repository.

The project amounts for 60% of the final mark, while the oral examination amounts for the remaining 40%.

During the Covid-19 emergency period, oral examanimations will take place remotely through the WebEx platform. On the e-learning page of the course there will be a public link for accessing to the examination of possible virtual spectators

Office hours

On appointment