

SYLLABUS DEL CORSO

Lab. Città e Qualità della Vita

2021-2-F8802N013

Learning objectives

The objective of the workshop is to acquire the main elements around the topic of the quality of urban life, exploring the different dimensions of this concept. In particular, the quality of the urban environment will be inquired as a factor capable to interact with the well-being of citizens.

Contents

The workshop is developed in three steps: a first theoretical-introductory moment, where the fundamental concepts of the quality of urban life and the different dimensions that compose it will be provided; a second moment of individual work in the classroom; a third and final step of oral presentation.

Detailed program

PART 1) INTRODUCTION

- The quality of urban life and its dimensions
- The urban environment in relation to the quality of life
- How the urban environment interacts with the quality of life (residential satisfaction, individual well-being, local identity)
- Main methodologies for analyzing the quality of urban life

PART 2) INDIVIDUAL WORK

Each student will choose a city (Italian or international) on which to carry out the work. The following aspects will have to be dealt with: historical-urban development, socio-economic description of the city (population, type of economy), urban policies to improve the quality of the urban environment, trajectories of spatial transformation of the city (infrastructural interventions related to the industrial, residential, mobility, services, green areas, etc.). Quantitative and qualitative data from official documents (e.g. PGT) will be useful to elaborate the contents of the paper.

PART 3) PRESENTATION

Prerequisites

Basics of urban sociology

Teaching methods

The workshop includes face-to-face lectures, in-depth readings and a final written report.

Assessment methods

Students will be evaluated during the course of the workshop (active participation and carrying out of the exercises).

Textbooks and Reading Materials

Classes presentations and in-depth readings
