COURSE SYLLABUS

Theory of Computation

2324-1-F1801Q132-F1801Q133M

Aims

Theory of Computation deals with the acquisition of basic theoretical tools that allow to understand the computational complexity of problems, how they are classified according to their complexity and then how they can be solved by algorithmic methodologies. The course provides skills on the use and design of novel data structures that are relevant in dealing with modern applications (web, complex networks, massive data, and so on).

Contents

Basic notions of theory of computation (decidability, intractability). Classification of problems with respect to their computational complexity. Modern approaches to indexing, compression of large data sets by using novel data structures and algorithmic techniques. Indexing data structures (suffix tree, trie, hashing, FM-index), pattern matching, the shift-and paradigm, data compression. Applications to the WEB (complex networks).

Detailed program

1. Basic notions of theory of computation (decidability, intractability, reductions). Classification of problems with respect to their computational complexity.

2. Modern approaches to indexing, compression of massive data sets by using novel data structures and algorithmic techniques.

3. Indexing data structures (bloom filters, hashing), pattern matching, the shift-and paradigm, data compression, succinct data structures.

4. Applications to the analysis of massive data.

Prerequisites

None

Teaching form

Lectures and practice exercises.

Textbook and teaching resource

Slides and written notes.
Textbook: Sipser, Michael. Introduction to the Theory of Computation. 3rd ed.

Semester

First semester.

Assessment method

Oral exam. The written exam consists of a list of exercises whose solution requires the acquisition of skills related to the main topics of the course syllabus.

Office hours

By appointment.

Sustainable Development Goals