## UBIQUITOUS & CONTEXT AWARE COMPUTING

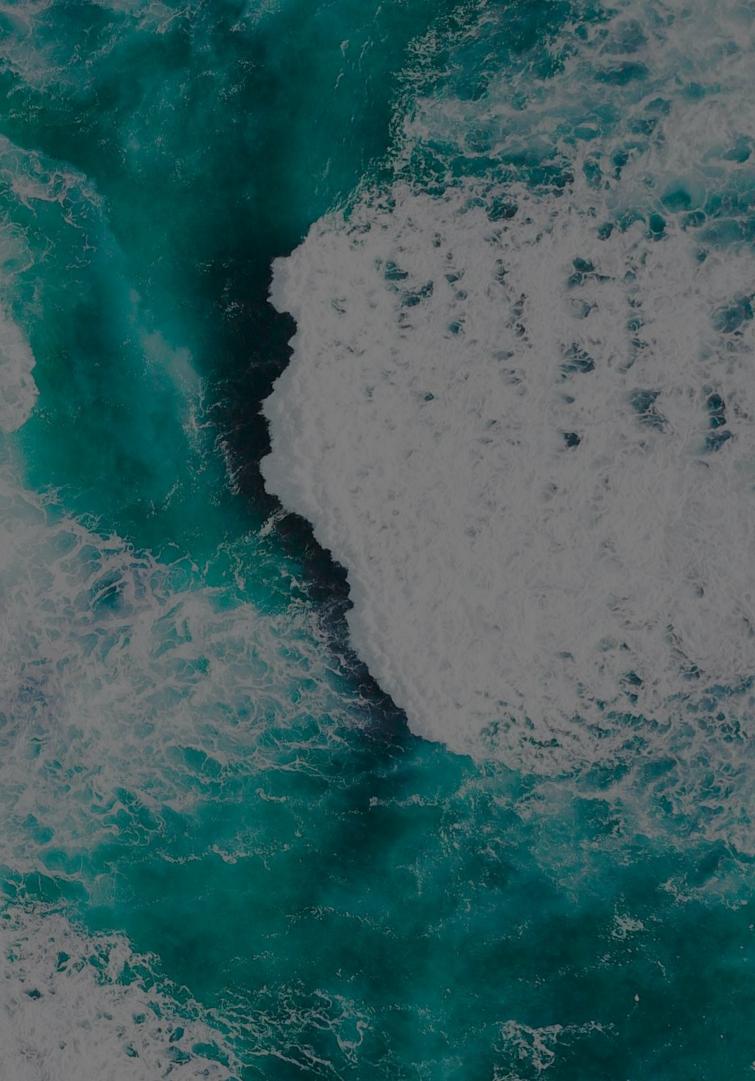
# Ubiquitous computing in tourism

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# Introduction



170 km

London

Helsinki

Berlin

# SOME DATA HERE... Then and now



Percentage of people who travel more today than 10 years ago

#### **Generation Y**

9 years



Source: Report E-Dreams



Average age of the first holiday abrod

compariso

Trip abroad within



Holidays spent within



### **Baby Boomers**









# **EVOLUTION OF TECHNOLOGIES USED IN TOURISM**

#### TOURISM 1.0

websites can only be read

Touring Club Italiano is the first Italian tourist association site which was born in 1996

#### TOURISM 2.0

Interaction between users

TripAdvisor: the most important and popular reference for tourist information exchanged among users

Source: Cipolla-Ficarra F.V., Castro Lozano C., Nicol E., Kratky A., Cipolla-Ficarra M. (2010). Human Computer Interaction, Tourism and Cultural Heritage.

### TOURISM 3.0 Semantic web

Customization of results based on user research

## THE 4 INGREDIENTS OF MODERN TOURISM



### UBIQUITY

The possibility of accessing services anywhere, regardless of location



### CONVENIENCE

The convenience for the user to access to services at the point of need



### LOCALIZATION

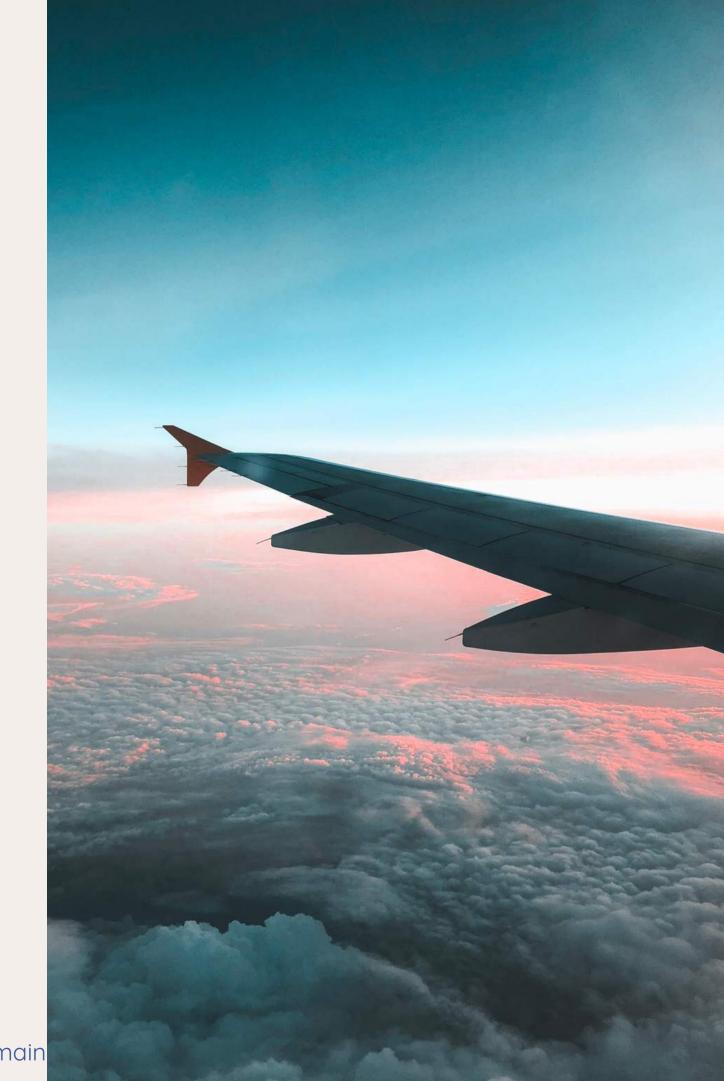
The tailoring of service contents to the user location



### PERSONALIZATION

The additional customization according to other contextual or personal variables

Not E., Cavada C., Nicol, Venturini A. (2020). Internet of Things and Ubiquitous Computing in the Tourism Domain



## OBJECTIVES OF THE TOURISM SECTOR THROUGH THE 4 INGREDIENTS:



Support specific market transaction phases (pre-sales agreement, booking/ticketing and payment)



Improve the quality of the relationship between final customers and providers of tourist products (e.g., by offering information, recommendation, and other functionalities that increase the enjoyment and the perceived quality of products and places)



Represent final services with clear economic value and price (e.g., electronic travel guides, maps).

Source: Not E., Cavada C., Nicol, Venturini A. (2020). Internet of Things and Ubiquitous Computing in the Tourism Domain.

# The 4 most popular technologies

### QR -CODE



### AUGMENTED REALITY



#### WEARABLE SYSTEM





### NFC SYSTEM AND BLUETOOTH



# QR-code



## **QR-CODE** Westin Bayshore Hotel



The Westin Bayshore Hotel in Vancouver welcomes guests with a plate of customized cookies. The hotel guest (Katie) opened her door to her hotel room and there on the table lay three shortbread cookies, one of which with a **QR Code**. When she scanned the code (with her Smartphone), she received a customised message personally welcoming her to the hotel.

#### QR Codes can be used everywhere.

For example in hotel brochures, access cards, feedback forms, elevator notices. This is a simple way to engage guests. You can store your website URL, social media links, or may be just simple text. As users scan it via their smartphone, it will redirect them to the helpful information.

Source: Scanova Blog

# Augmented reality



**Skyline** is an augmented reality tool that allows you to explore the outdoors. With your smartphone's camera you can identify peaks, places, and other points as well as seeing direction arrows and waypoints too.

Skyline uses your device's camera to **identify landscape features** up to 20 miles away. It knows the location of more than 9 million points, including peaks, towns, lakes, cliffs, and glaciers.

Skyline overlays **waypoints** and **navigation arrows** on the real landscape, showing the path.

Source: ViewRanger





Source: Viewranger

https://www.youtube.com/watch?v=JHtXSmVOkqU&feature=youtu.be



# AUGMENTED REALITY Shangoo

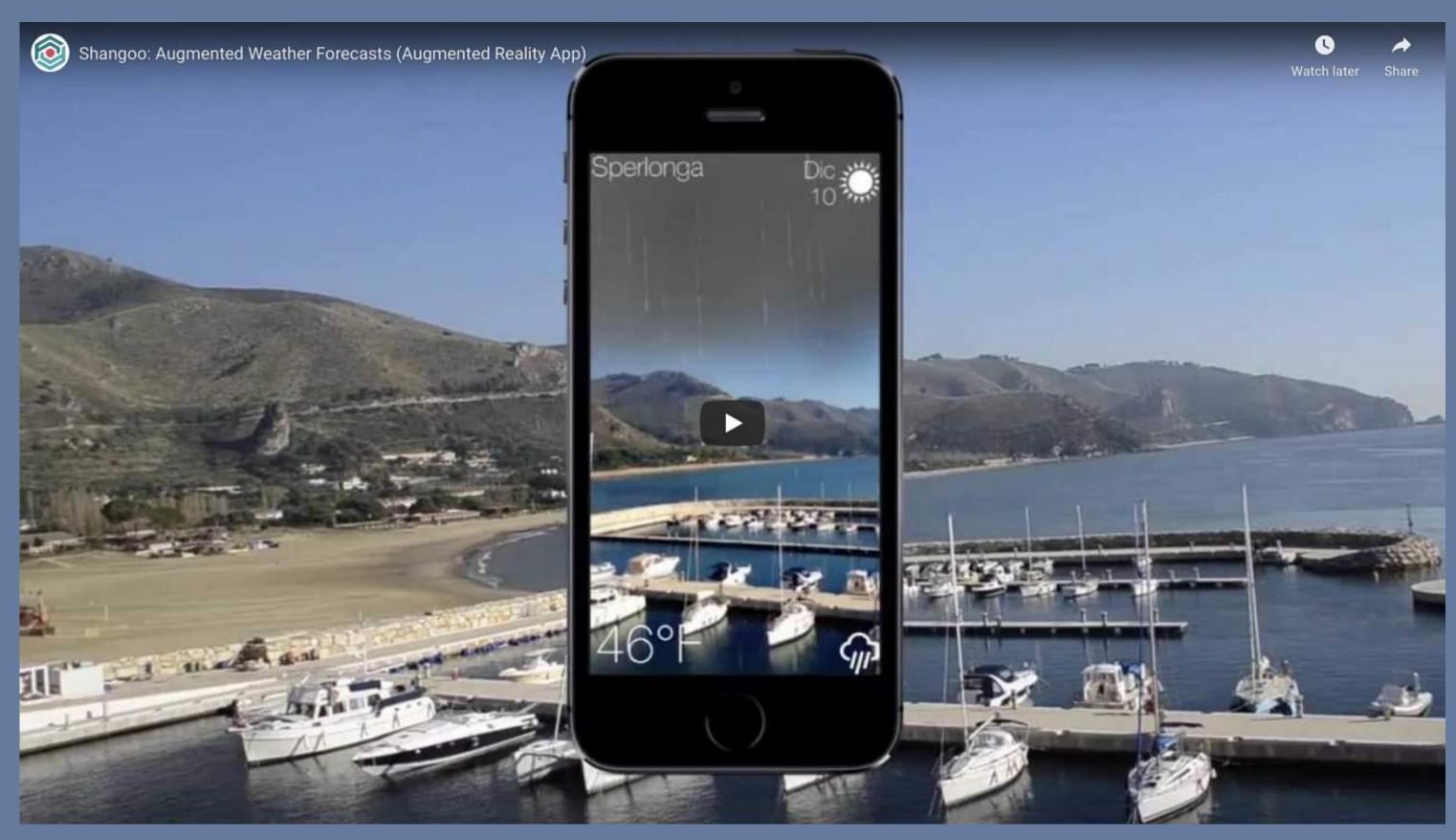


Named after Shango, the ancient african god of thunder and weather, "shangoo" is the first Augmented Reality Weather App.

The App allows users to visualize the weather forecasts and data by means of a unique and innovative Augmented Reality interface. The application uses AR to overlay real-time 3D weather effects associated with real weather forecasts onto the view of the mobile device.

By means of the **geo-location** feature users will access the weather data in the place where they are with a maximum 5 days interval, or can search any location worldwide. Several meteorological effects have been rendered in the application, including clouds, thunders, rain, snow and fog.

Source: Armedia



Source: Armedia

https://www.youtube.com/watch?time\_continue=180&v=io0-S9pU6vM&feature=emb\_title

# Wearable system



## WEARABLE SYSTEM Ambassador

Smart earpiece translator **Ambassador**, created by Waverly Labs, enables accurate and live translations of more than **20 languages** and 42 dialects.

Inspired by personal experiences to develop solutions that help connect people across language barriers, Waverly Labs began creating a product that combined wearables and translation technology.

Ambassador enables professionals and travelers of all backgrounds to have **fluid conversations** with others who don't speak the same languages, offering highly accurate, real-time translations.

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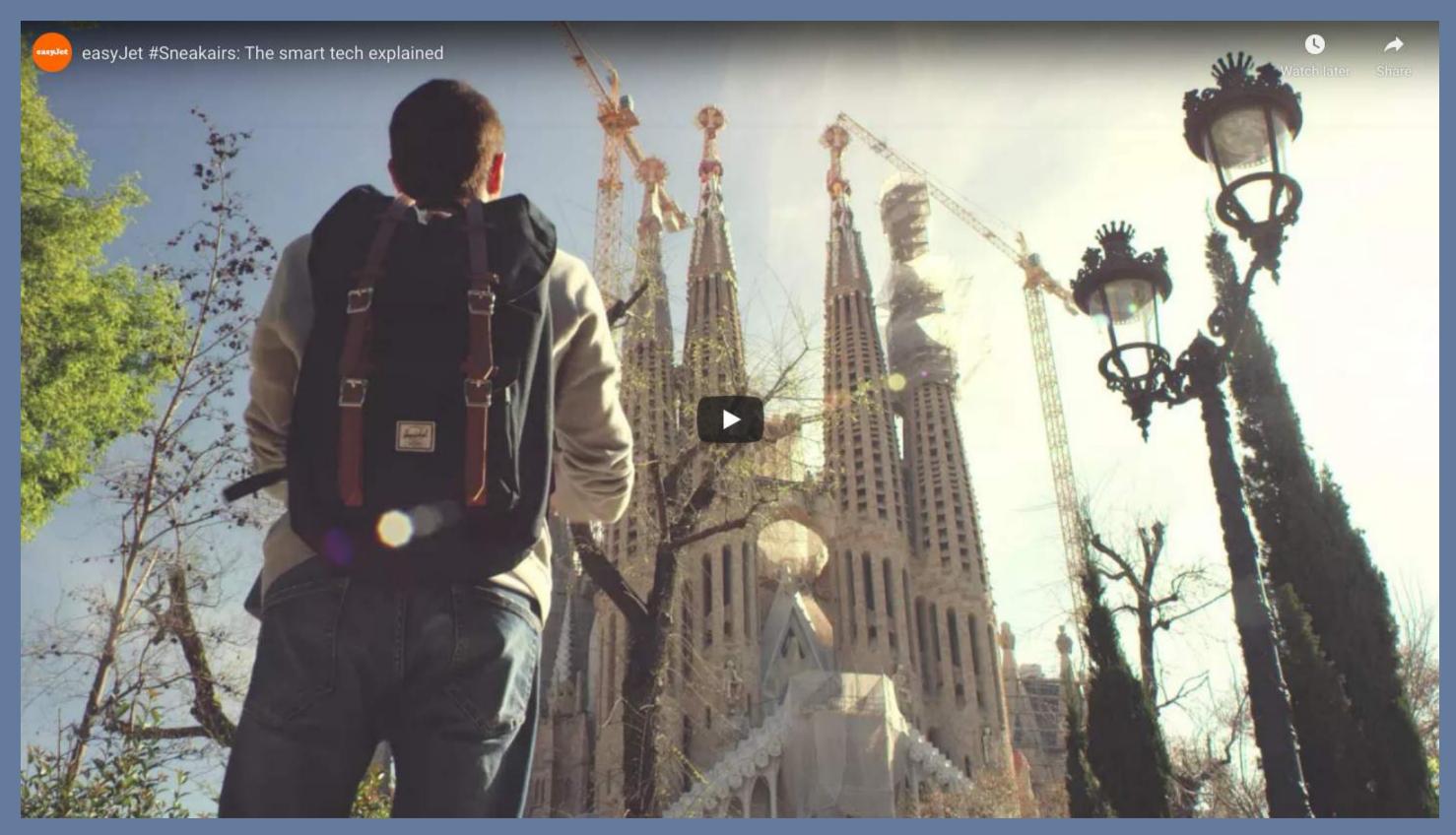


Source:Ces.tech

## WEARABLE SYSTEM Easy-jet Sneakairs

EasyJet has designed "**Sneakairs**", smart shoes which with their integrated technology could help costumers to explore cities more easily, without getting lost.

Soles of the shoes have a panel with **detectors** which emits vibrations to indicate the right direction. Shoes connect to a smartphone's app with **Bluetooth**. The application uses **GPS** and lead the traveler to the destination. These are just a prototype for now.



Source: EasyJet

https://www.youtube.com/watch?v=3ghwJ2aJiYQ&ab\_channel=easyJet

# NFC system and Bluetooth



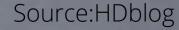
## NFC SYSTEM Clarion Hotel

The **Clarion Hotel** in Stockholm adopted a new way to open room's doors.

The system has been developed by the Assa Abloy company.

An access code is sent to the customer's mobile phone. Then, they can enter the room simply by "**swiping**" the mobile phone on the electronic door lock without checking in at the reception. It is required a mobile phone model that supports NFC technology.

Source: Focus



## **BLUETOOTH Rimowa Electronic Tag**

Using this new technology integrated in the bag, travellers will be able to check-in their luggage from everywhere using their smartphone and drop it off at the airport in seconds.

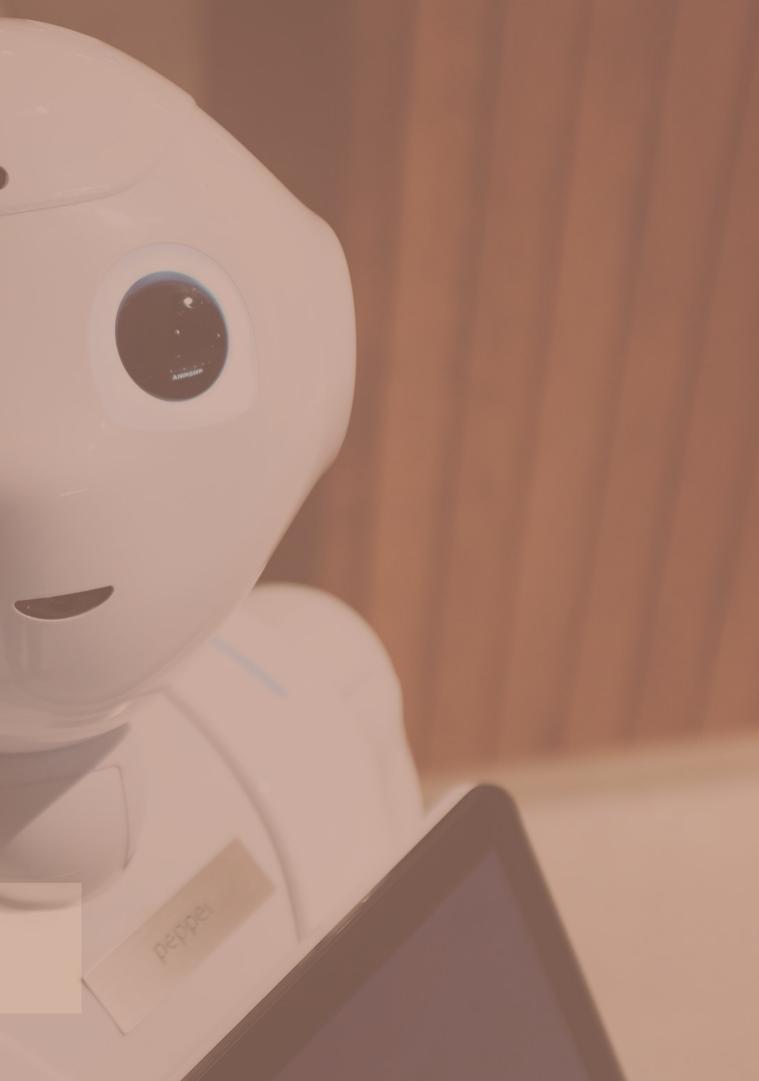
The **RIMOWA app** personalises the **Electronic Tag** and activates it so that it can communicate with **airline apps**. Flight data is then sent to the selected item of luggage via **Bluetooth** and shown on the display. The case is now checked in and can be dropped off at the airport within seconds.

Another advantage is that it is possible to follow the bag during the travel reducing the risk to lose it.

Source: Rimowa-Electronic Tag



# Other technologies



## **OTHER TECHNOLOGIES** Leo

## Leo, a robot which moves autonomously, works at Geneva Airport, where it worksweighs baggages, checks-in to passengers and prints them relative bag tags. Leo scans boarding card and releases a receipt.



The traveller has to put it on the baggage. Then Leo carries it to the employees who put it on the plane, while the passenger can calmly reach security checks and board.

Source: SITA



Source: Sita

https://www.youtube.com/watch?v=W3WaNHzE9SU&ab\_channel=SITA

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<u>Clarion Hotel</u> <u>https://www.focus.it/scienza/scienze/il-primo-hotel-che-usa-gli-smartphone-al-posto-delle-chiavi</u>

Rimowa <u>https://rimowa-electronictag.com/en-DE/start</u>

Leo <u>https://www.youtube.com/watch?v=W3WaNHzE9SU&ab\_channel=SITA</u>