Schrödinger's wave equation?



The Schrödinger's aquation is a very useful relation.

It solves many problems for quantum mechanical particles that have mass, such as electrons moving much slower than the velocity of light but behaving like waves.

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Electrons as waves

With p the electron moment and the Planck's constant $h=6.62606957 imes10^{-34}Js$

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Electrons as waves

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Helmholtz wave equation

$$\frac{\mathrm{d}^2 \psi}{\mathrm{d}x^2} + k^2 \psi = 0 \qquad \text{with} \qquad k = \frac{2\pi}{\lambda}$$

This is working for simple (monochromatic) waves, and has solutions like:

$$e^{ikx}$$
, e^{-ikx} , $\cos(kx)$, $\sin(kx)$

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Helmholtz wave equation in 3D



and has solutions like:

 $|e^{i\boldsymbol{k}\cdot\boldsymbol{r}}, e^{-i\boldsymbol{k}\cdot\boldsymbol{r}}, \cos(\boldsymbol{k}\cdot\boldsymbol{r}), \sin \boldsymbol{k}\cdot\boldsymbol{r})|$

k and r are vectors

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From Helmholtz to Schrödinger

de Broglie model:

definition:

$$\lambda = \frac{h}{p}$$

$$k = \frac{2\pi}{\lambda}$$

or

Then:
$$k = \frac{2\pi p}{h} = \frac{p}{\hbar}$$

We can rewrite the Helmholtz equation

$$abla^2\psi=-rac{p^2}{\hbar^2}\psi$$

$$-\hbar^2 \nabla^2 \psi = p^2 \psi$$





From Helmholtz to Schrödinger

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We can divide both ides by he mass



In general:

 $E_{TOT} = E_{kin} + V(\mathbf{r})$

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From Helmholtz to Schrödinger

So:

$$E_{kin} = \frac{p^2}{2m} = E_{TOT} - V(r)$$

Helmholtz wave equation

$$-\frac{\hbar^2}{2m}\,\nabla^2\psi=\frac{p^2}{2m}\psi$$

becomes:

Schrödinger wave equation

$$-\frac{\hbar^2}{2m} \nabla^2 \psi = (E - V(\mathbf{r}))\psi$$

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Schrödinger's time independent equation



 $E \psi = \left(-\frac{\hbar^2}{2m} \nabla^2 + V(\mathbf{r})\right)\psi$

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The probability P(**r**) of finding an electron near any specific point **r is proportional to the modulus squared**

 $|\psi(\mathbf{r})|^2$ of the wavefunction $\psi(\mathbf{r})$

 $|\psi(\mathbf{r})|^2$ is the "probability density"

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 $|\psi(\mathbf{r})|^2$ is the "probability density"

For some very small (infinitesimal) volume d^3r around r, the probability of finding the particle in that volume is

$$P(\mathbf{r})d^{3}\mathbf{r} \propto |\psi(\mathbf{r})|^{2} d^{3}\mathbf{r}$$

The sum of such probabilities should equal to 1, i.e.,

$$\int P(\mathbf{r}) d^3 \mathbf{r} = 1$$

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In general, solving the Schrödinger's equation will give some ψ for which $\int |\psi(\mathbf{r})|^2 d^3\mathbf{r} \neq 1$.

We will have to normalize the wfc. If we have that:

$$\int \left| \psi(\mathbf{r}) \right|^2 d^3 \mathbf{r} = \frac{1}{\left| a \right|^2}$$

Then we can multiply the wfc by a constant, obtaining the normalized wfc: $\psi_N = a\psi$

And now:
$$\int |\psi_N(\mathbf{r})|^2 d^3\mathbf{r} = 1$$

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Then we can multiply the wfc by a constant, obtaining the normalized wfc: $\psi_N = a\psi$

And now: $\int |\psi_N(\mathbf{r})|^2 d^3\mathbf{r} = 1$

The normalized wfc solve the problem of correspondence between probability density and modulus squared of the wfc, and it will still be a solution of the SE due to its **linearity**. In Schrödinger's equation we could multiply both sides of the equation by a **constant** and the equation would still hold.

If ψ is a solution of Schrödinger's equation, also $a \psi$ Will solve the same equation because Schrödinger's equation is linear





This is a key experiment that probed the wave behavior of light. The experiment in optics is known as Young's slits, after Thomas Young performed it in the very early 1800s



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(bright spots: Interference Fringes)

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Constructive interference $d \sin \theta = m\lambda$, for m = 0, 1, -1, 2, -2, ...

Destructive interference d sin θ =(m+1/2) λ , for m=0,1,-1,2,-2,...

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It enables us to measure the small wavelength!





Constructive interference $d \sin \theta = m\lambda$ But: $\tan \theta = \frac{\Delta y}{L}$ and for small angle $\tan \theta = \sin \theta$

Thus:
$$y_m = L \frac{m \lambda}{d}$$

The distance between adjacent fringes is: $\Delta y = \frac{L \lambda}{d}$

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It is still working with electrons!

If instead of thinking about **light waves** incident on two slits we think about an **electron** wave incident on those same two slits, we have some apparent problems.

A particle has to go through one slit or the other. Surely a particle can not go through two slits.

Part of our difficulty here is that we 'pretend' to have definite position for the particle

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It is still working with electrons!



The quantum mechanical view of this is that the electrons propagate as a **wave**... The act of hitting the screen causes a measurement of position to be made, according to Born's rule:

the wave function **collapses** into one with a definite position with a **probability** proportional to the modulus squared.



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